

Sebastian Moreno

Senior Creative Storyteller

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Experience

Visual Content Strategist and Motion UX Designer

06.2015 - present Walldorf, Germany [SAP SE \(sap.com\)](http://sap.com)

- Lead the creation of all animated videos for SAP core design department.
- Facilitate efficient process and communication flow between design, marketing, and development teams for products, services, and showcases.
- Conceptualize and create innovative graphic solutions, presenting designs in line with category direction.

UI Animation course mentor and Instructor

07.2021 - present Online [Careerfoundry \(careerfoundry.com\)](http://careerfoundry.com)

- Deliver comprehensive instruction, guidance, and mentorship to students, ensuring their understanding and mastery of UX animation principles.
- Stay up-to-date with the latest trends and best practices in UI animation, integrating relevant industry insights into the course curriculum.

Internship in Character Animation

06.2014 - 09.2014 Paris, France [Cube creative \(cube-creative.fr\)](http://cube-creative.fr)

- Collaborated with animation team to bring characters to life, ensuring high-quality that meets series requirements and artistic vision.

Animator and VFX Generalist

09.2012 - 02.2013 Bogota, Colombia [Autobotika \(autobotika.com\)](http://autobotika.com)

- specialize in designing, modeling, and completing 3D environments for VFX purposes.

Animator and CG Generalist

02.2012 - 08.2012 Bogota, Colombia [Mompozt \(mompozt.com\)](http://mompozt.com)

- Create character animations specifically tailored for TV series and TV Advertising.

Developer and Motion designer

01.2011 - 12.2011 Bogota, Colombia [Seminarium \(seminarium.com\)](http://seminarium.com)

- Motion graphics re-branding for CNN TV commercials, creating designs to communicate events to be promoted.

CG Generalist Internship

04.2010 - 11.2010 Bogota, Colombia [Brainz \(brainz.co\)](http://brainz.co) previously: Zio Studios

- Coached to produce 3D models for TV advertising

Education

Guest Student Ludwigsburg

08.2014 - 05.2015 Germany Filmakademie (filmakademie.de)

- Assistance for the R&D department in the project "Dreamspace"
- Character animation for "Skall" final diploma short film

Master's degree in 3D Animation

09.2013 - 09.2014 Annecy, France Gobelins (gobelins.fr)

- Character Animation

French Studies

03.2013 - 07.2013 Lyon, France Université Catholique de Lyon (ilcf.net)

- French language C1 level

Bachelor's degree in Multimedia Engineering

07.2005 - 07.2011 Bogota, Colombia Military University "Nueva Granada" (umng.edu.co)

- Multimedia Engineering diploma from university

English studies

08.2006 - 05.2007 Rockville, Maryland Montgomery College (cms.montgomerycollege.edu)

- English language B2 level

Skills

Graphics

- Illustrator
- After effects
- Photoshop
- Premiere Pro
- Animate

3D Software

- Maya
- 3DS Max
- ZBrush
- C4D
- Blender

Programming

- Adobe script
- 3ds Max Script
- Python
- Java Script

Language

- English: Fluent Level
- French: Professional level
- Spanish: Native speaker
- German: Basic Level

Presentation

- Keynote
- PowerPoint

UX

- Adobe XD
- Figma
- Sketch